# Parks & Rec Gymnastics Program

## **Beginning Gymnastics**

#### **PREREQUISITES**

None

#### SKILLS WORKED ON IN CLASS

#### Floor

- Forward roll
- Backward roll
- Handstand
- Cartwheel
- Introduce handstand bridge
- Introduce handstand roll
- Introduce bridge back
- Introduce bridge kick over

#### **Bars**

Pullover

SKILLS TO MOVE TO INTERMEDIATE

- Backhip circle
- 3 cast jump off

#### **Floor**

- Forward roll
- Backward roll
- Strong handstand
- Strong cartwheel
- Understanding of handstand forward roll
- Understanding of handstand bridge
- Understanding of bridge
- Understanding of bridge kick over

#### Beam

- Safety rolls
- Forward walk
- Backward walk
- Side steps
- Kick walks
- Dip walks
- **Bunny hops**

#### Vault

- Jumping two feet
- Straight jump
- Straddle jump
- Tuck jump

#### **Bars**

- Pullover (light spot)
- Backhip circle (understanding)
- 3 cast jump off

#### Beam

- Safety roll
- Knows the different walks
- Can get on beam alone
- Can walk on high beam with minimal support

#### Vault

- Two foot jump
- Controlled landing

### Intermediate gymnastics

#### **PREREQUISITES**

#### Floor

- Forward roll
- Backward roll
- Strong handstand
- Strong cartwheel

#### Bars

- Pullover (light spot)
- Backhip circle (understanding)
- 3 cast jump off

#### SKILLS WORKED ON IN INTERMEDIATE

#### Floor

- Handstand Forward roll
- Handstand bridge
- Backbend (bridge back)
- Bridge kick over
- Round off

#### Bars

- Pullover
- Backhip circle

#### Beam

- Forward walk
- Backward walk

#### SKILLS TO MOVE TO ADVANCED

#### Floor

- Handstand roll on floor
- Handstand bridge on floor
- Bridge back on floor
- Bridge kick over on mat
- Round off on floor

#### Beam

 All walks on high beam with confidence

#### **Beam**

- Safety roll
- Knows the different walks
- Can get on beam alone
- Can walk on high beam with minimal support

#### Vault

- Two foot jump
- Controlled landing
- Side steps
- Kick walks
- Dip walks
- Bunny hops
- Straight jump
- Tuck jump
- Lever

#### Vault

- Arm circle straight jump
- Arm circle straight jump to blocks
- Handstand flatback drill (wedge)
- Lever on beam

#### Bars

- Pullover alone
- Backhip circle light spot

#### Vault

- Arm circle straight jump to block (or mats stacked)
- Handstand flat back on wedg

### **PREREQUISITES**

#### Floor

- Handstand roll on floor
- Handstand bridge on floor
- Bridge back on floor
- Bridge kick over on mat
- Round off on floor

#### Beam

- All walks on high beam with confidence
- Lever on beam

#### SKILLS WORKED ON IN ADVANCED

#### Floor

- Bridge kick over floor
- Back walkover
- Back handsprings
- Round off
- Running round off
- Progress as needed

#### Bars

- Back hip circle alone
- Front hip circle
- Stride circle
- Progress as needed

#### o Beam

- Handstands on beam
- Cartwheel on beam
- ½ turn on beam
- Progress as needed

#### Vault

- Handstand flatback on mats
- Progress as needed

#### Bars

- Pullover alone
- Backhip circle light spot

#### Vault

- Arm circle straight jump to block (or mats stacked)
- Handstand flatback on wedge